

BECOMING AI ENGINEERS

Lawrence Jones
LDX London (June 2025)

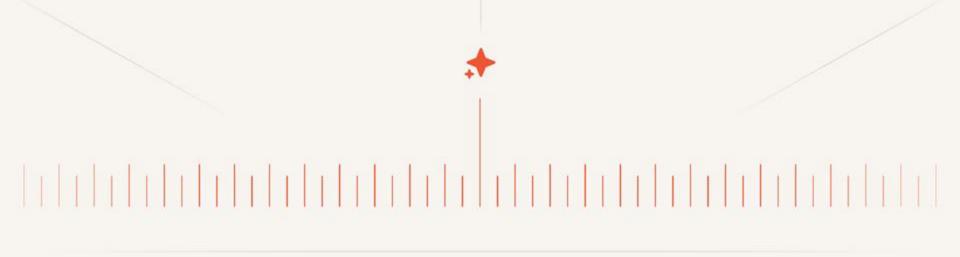




Hi!

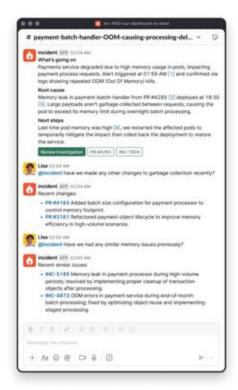
- → Lawrence Jones (@lawrjones)
- → Product Engineer at incident.io, leading Al efforts
- → Joined three years ago as first hire
- → Now 100 people, dual-HQ in London and SF

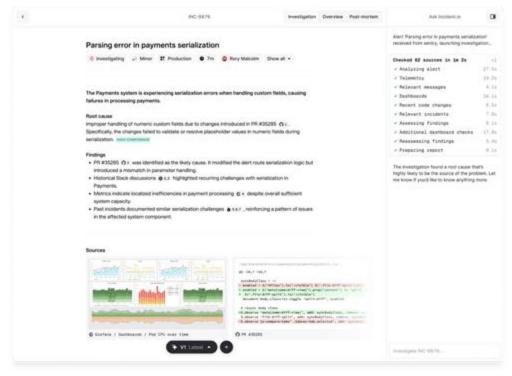




The timeline to *fully* automated incident response.

Automated incident investigation and resolution

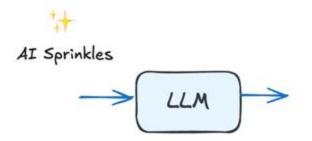


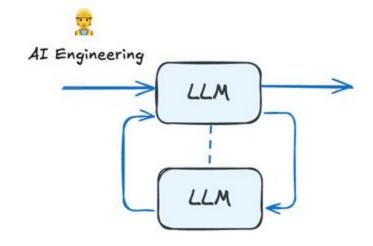


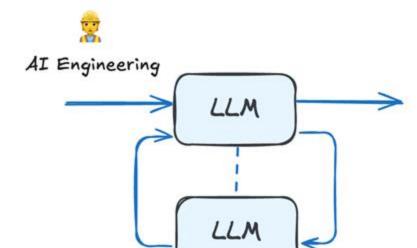


Spectrum of Al in product development

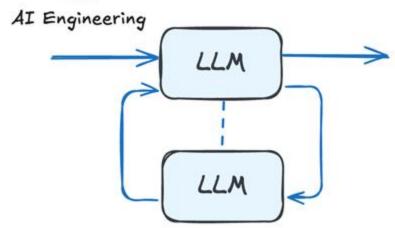
- → No Al
- → Al Sprinkles
- → Al Engineering
- → Foundational model engineering

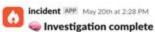












Identified configuration change in the staging environment that blocks monitoring probes from accessing the API endpoint.

What's going on?

The HTTP probe for the core-staging-apt-incident is failing when targeting the staging API endpoint at

https://api.staging.incident.io/v2/incidents/01HCH9MA4T700428G60H13GVMN. The probe failures began at 13:27:20Z according to Grafana alerting, and they are ongoing.

What caused it? (medium confidence)

A recent IP allowlist deployment to the staging environment may be blocking the probe's source IP, preventing access to the API endpoint. There is no evidence of recent code changes or deployments, so configuration changes are the most likely cause based on current findings.

What can I do next?

- Review and, if necessary, update the staging IP allowlist to ensure probe IPs are permitted
 [1]
- Correlate probe failure timing with resource metrics and error rates in Grafana dashboards [2]

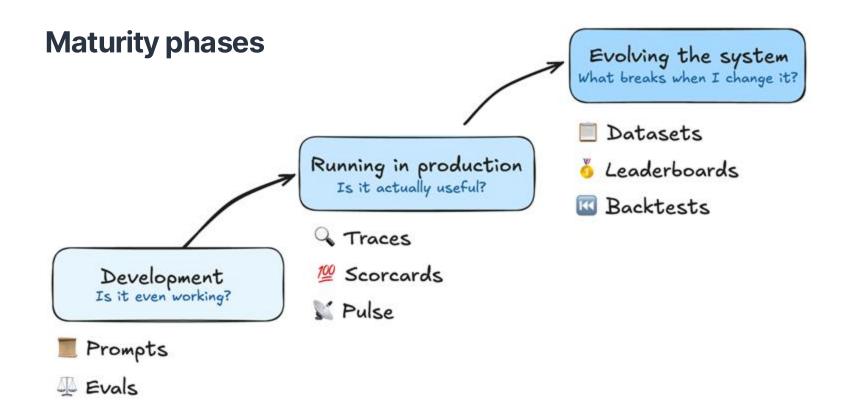
See less





Maturity phases

Development Running in production Evolving the system





Maturity phases

Development Running in production Evolving the system



You need to...

...call LLMs with your data, and receive structured output



Prompt

- → Abstraction around LLM calls
- → Integrate type-system to structured output where possible
- → Support various LLM providers (OpenAl, Anthropic, Google)
- → Apply instrumentation and cost tracking

```
type PromptYarr struct()
type PromptYarrInput struct {
    Message string 'json:"text" description:"Text to translate into pirate"
type PromptYarrResult struct (
   Message string 'json: "message" description: "Resulting pirate-speak"
func (p PromptYarr) Model() string {
    return aimodel.GPT41_20258414
func (p PromptYarr) Result() PromptYarrResult {
   return PromptYarrResult()
func (p PromptYarr) Prompt(input PromptYarrInput) []goopenai.ChatCompletionMessage {
   return []goopenai.ChatCompletionMessage{
           Role: "system",
           Content:
# Context
You are a pirate translator who helps translate normal text into pirate speak.
# Task
Translate the given text into pirate speak, making sure to:
* Use common pirate phrases and terminology
* Keep the core meaning of the message intact
* Be consistent with pirate dialect throughout
* Add nautical references where appropriate
           Role: "user",
           Content: input.Message,
```



You need to...

...iterate on a prompt to test it works for some set of inputs



Evals

- → These are LLM 'unit tests'
- → Each test case has prompt input data and expected result
- → Eval suites define matchers on result and expected
- → Non-determinism is the challenge

```
Func (p PromptYarr) Evals() (
 *EvalSuite[PromgtVarrImput, PromptVarrResult], error,
   Input Promptyarringut
 return Evalload(p.
   EvalCheck("PirateSpeech", EvalCheckPromptV2[Input](
     Func(res Result) string (
       return res.Message
Grade how woll the translation captures pirate speech patterns on a scale of 1-4:
1: Not pirate-like at all - sounds like normal modern English
2: Uses some pirate mords but inconsistently or incorrectly
3: Consistent pirate dialect with common phrases and good nautical flavor
A: Perfect pirate speech with period-appropriate terms and authentic feel
Key aspects to evaluate:
* Use of classic pirate phreses (shoy, avast, we, matey, etc.)
. Nautical terminology where appropriate
. Consistent dialect throughout
. Maintains original meaning white sounding authentically pirate
The test should pass if the grade is >= 3.
   EvalCheck("MeaningPreservation", EvalCheckPromptV2[Input](
     functions Result) string (
       neturn res.Message
Grade how well the pirate translation preserves the original meaning on a scale of 1-4;
1: Completely different meaning or missing key information
2: Some of the original meaning preserved but important details tost
5: Core meaning intact with minor details potentially altered for pirate flavor
4: Perfect preservation of original meaning while adding pirate flair
The test should pass if the grade is so 3.
   EvalChack["NotEmpty", EvalCheckHatch(func(ctx context.Context, g Gonega, to
EvalCase[Imput], expected, actual EvalCheckDutcome(Result]) (
     g.Expect(actual.Result.Message).NotTo(SeEmpty(), "Pirate translation should not be
     g.Expect(len(actual Result Message)).To(Behimerically(">", 5), "Pirate translation
should be substantial")
```

\$ go run cmd/copilot/main.g	90	eval				
# Aggregate results by case						
CASE		PASS	FAIL	ACTUAL	TARGET	
Warning message						PASS
Command to move						PASS
Expression of anger						PASS
Question about location						PASS
Expression of excitement						PASS
Polite request						PASS
Statement about weather						PASS



incident-io-bot commented 2 minutes ago

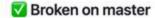
Copilot Evals

Total cost: \$9.8178 | Branch output | Master output

Regressions

Prompts that are failing more than on master:

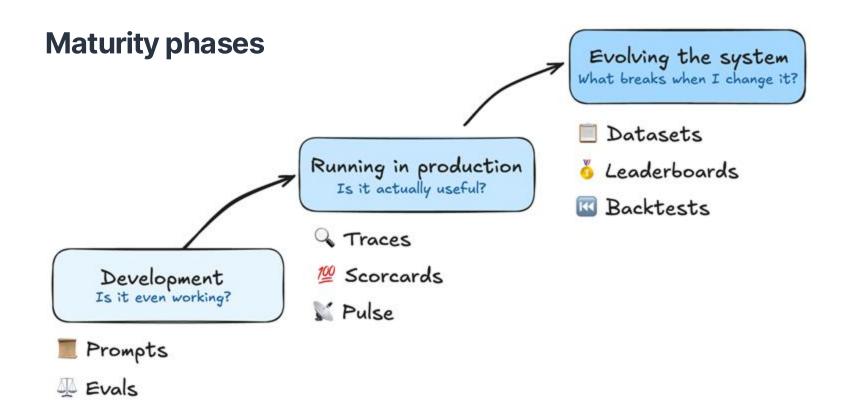
Prompt	Master	Branch	Diff		
PromptActionsDraft	100% (7/7)	86% (6/7)	▼ -1 case		
PromptCopilotAreYouAskingMe	100% (29/29)	97% (28/29)	▼ -1 case		
PromptCopilotScoreThread	100% (10/10)	80% (8/10)	▼ -2 cases		



There are no prompts which are always failing.

▶ All prompts

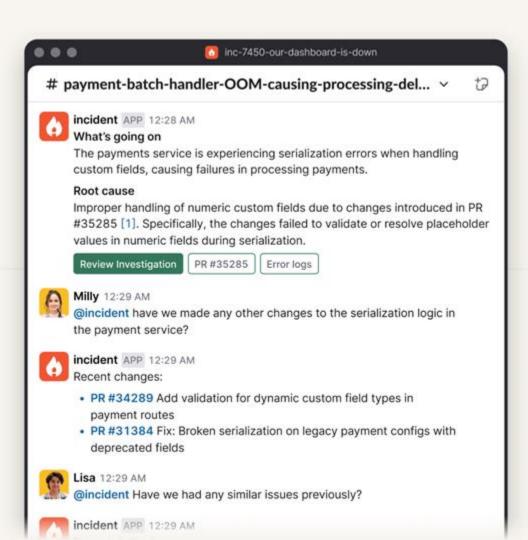






Maturity phases

Development Running in production Evolving the system



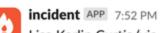


Lisa 7:52 PM @incident create a follow-up to understand why web/web CPU was climbing - looks

like a memory leak







Lisa Karlin Curtis (via @incident) added a follow-up:

Investigate web tier high CPU and memory usage for potential memory leak







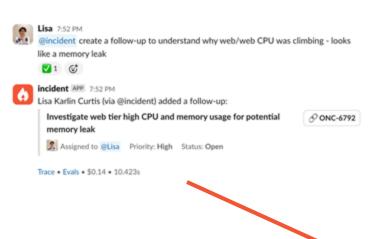


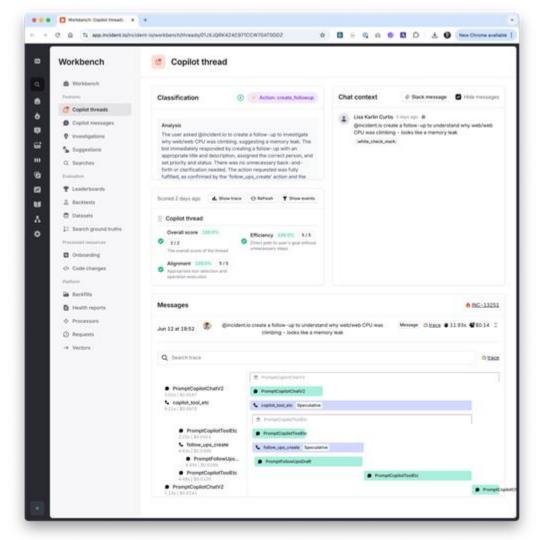














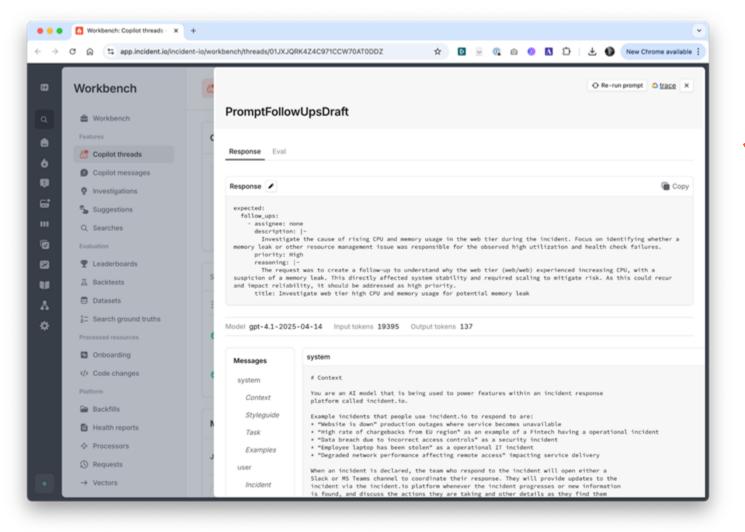
You need to...

...see exactly what we sent and received, in order to debug

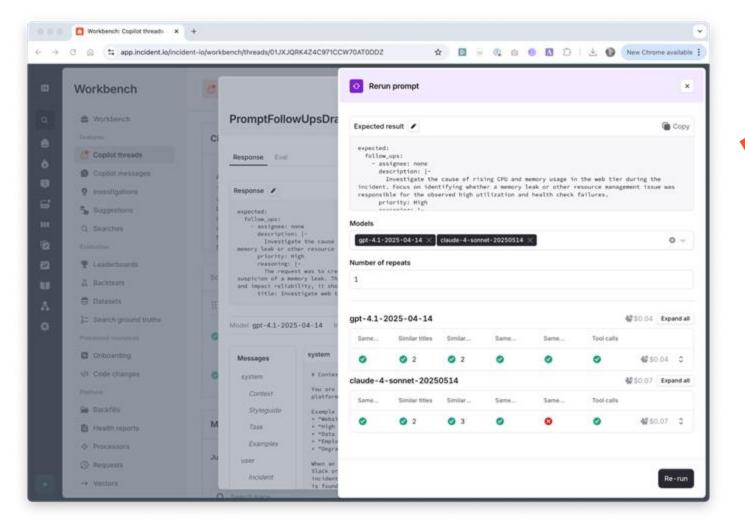


Traces

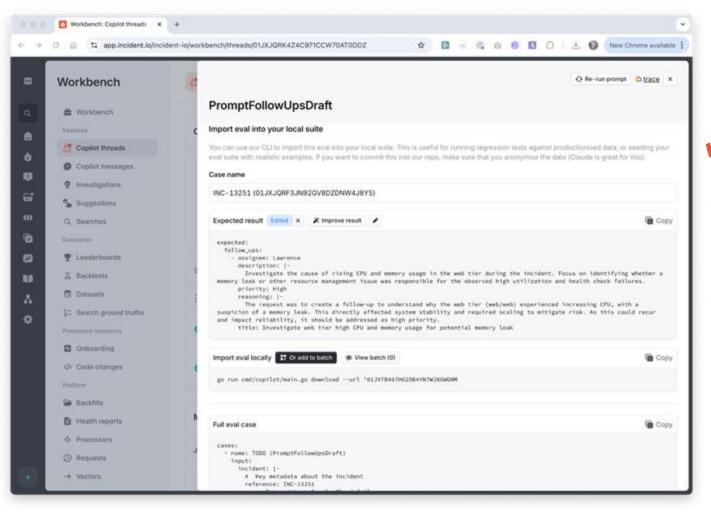
- → Not standard o11y traces, these contain rich data
- → See exactly what was sent and received from the model
- → Allow you to re-run and compare models
- → 'Steal' a trace for an eval



Inspect



Re-run

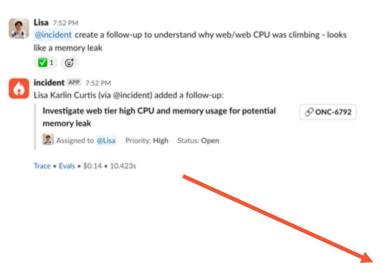


steal an



You need to...

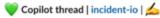
...score Al interactions, marking them as good/bad and why



This is our first objective definition of 'good' for Al interactions



#copilot-interactions-pulse



Classification: action • Type: create_followup • Score: high

Message • Evals • \$0.1397 • 11.934s



@incident create a follow-up to understand why web/web CPU was climbing - looks like a memory leak

Posted in # inc-13251-intermittent-google-cloud-failures | Jun 12th | View message



Classification: action • Type: update_summary • Score: low

Message • Evals • \$0.0585 • 6.723s



@incident update summary to say the impact was that one user would have seen an error when trying to filter the page with the outdated ID

Posted in 🖰 inc-13076-scim-group-not-found-causing-incident-loading-failure-for-hiya (archived) | May 29th | View message

incident APP 12:47 PM
Copilot thread | incident-io

Classification: action • Type: draft_name, accept_incident • Score: medium • Tags: incident_management, incident_decline, action_performed, manual_solution, expectation_mismatch, efficiency_issues

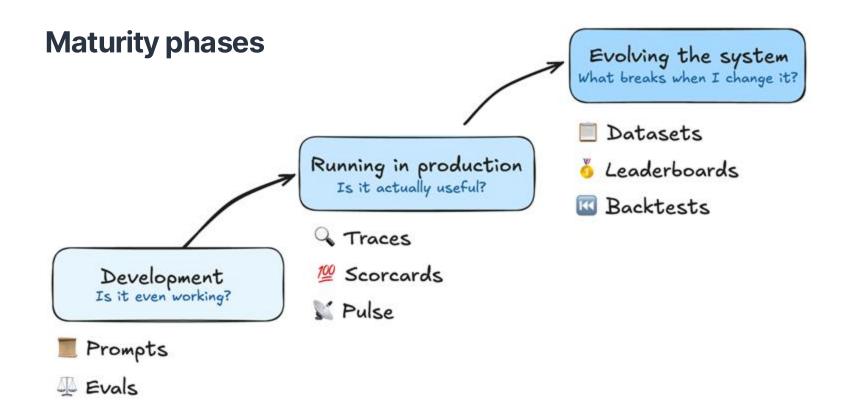
Message • Evals • \$0.1750 • 10.458s

lsaac

@incident better name than that, come on, also accept it please

Posted in 🖰 inc-12880-master-ci-builds-failing-due-to-buildkite-cache-and-node_modules (archived) May

14th View message





Maturity phases

Development Running in production Evolving the system



You need to...

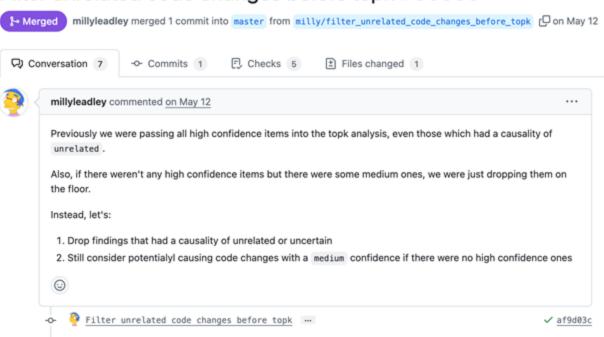
...make a change and know how it's impacted the system for real customers

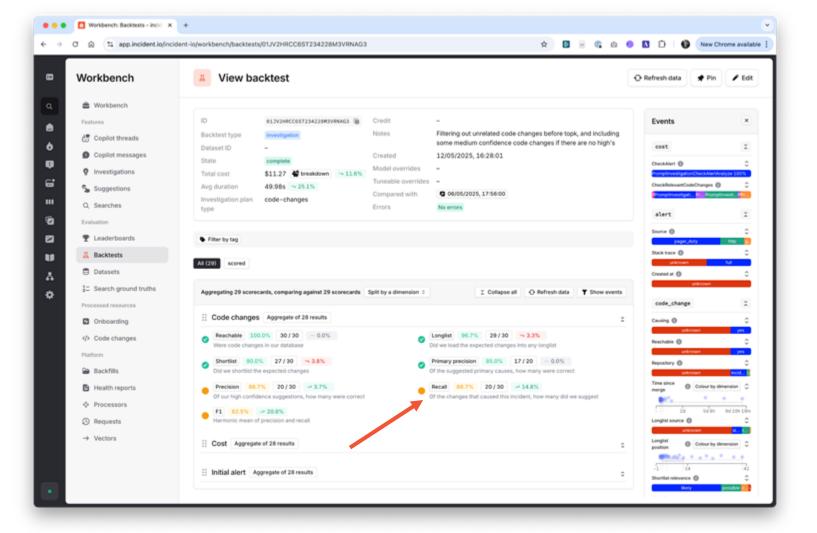


Backtests

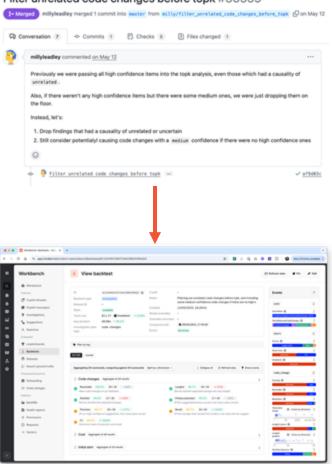
- → Datasets + Scorecards = Backtests
- → Re-run interactions, score them, aggregate scores
- → Make a change and see in ~15m how it changes dataset scores
- → This is how you avoid terrible regressions

Filter unrelated code changes before topk #36559





Filter unrelated code changes before topk #36559



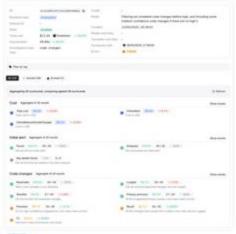


milhouse May 12th at 4:41 PM

Nice win from that change I made today which changes the filtering before topk in code changes:

- · 25% faster, because we'll be skipping topk when its not needed
- · 10% cheaper, because less calls
- 15% better recall, because we'll be passing some medium confidence code changes into topk when there
 aren't any high's

Screenshot 2025-05-12 at 16.38.02.png .









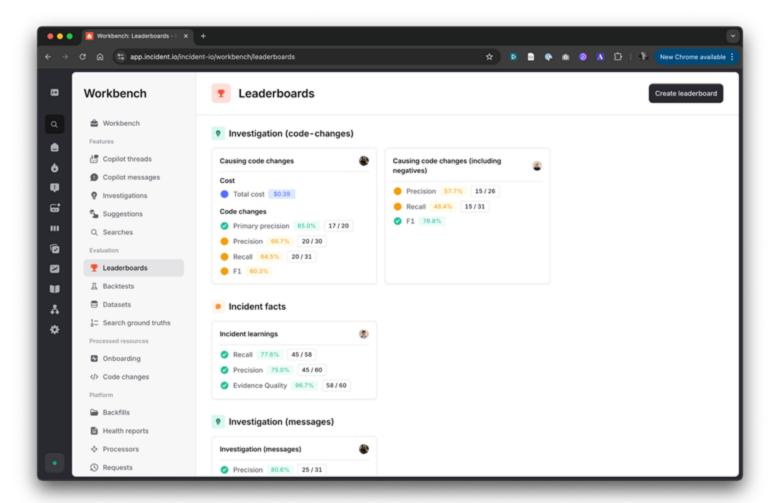
You need to...

...track existing baselines and motivate people to hit 'high scores'



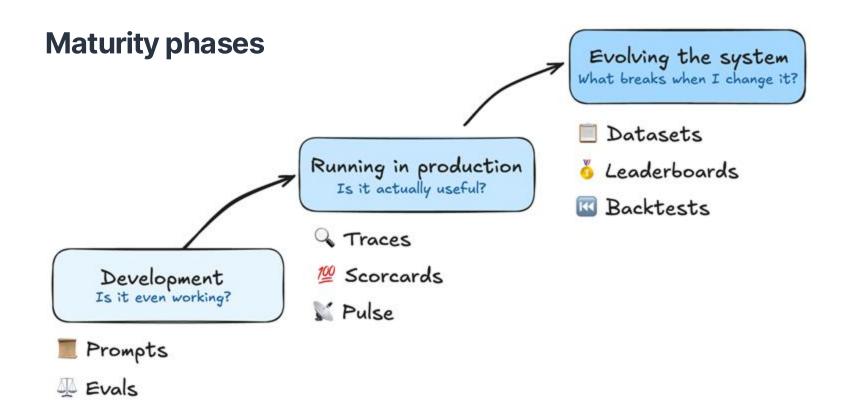
Leaderboards

- → Evaluation criteria, baseline, hill-climb
- → Pin the best scorecard to a leaderboard
- → This is how you reestablish the dopamine hit
- → Make your team feel good when they succeed!





That's it!





We've discussed tools, but they solve for very real human problems.

- → Non-deterministic systems hurt
- → Working with AI is a rollercoaster, it can be exhausting
- → Objective measures are the answer
- → Help celebrate the small wins

We are hiring Product Engineers in London!

https://incident.io/building-with-ai lawrence@incident.io

A note from the team

We're building an agent that will **investigate** the incident **with** you, show you what's wrong and why it's wrong. Eventually, we'll show you how to fix it or offer to fix it on your behalf. It will feel like we're right there with you, helping you resolve the incident just like your best & most experienced colleague would.

To get there, we're on the sharp edge of what's possible with Al. It's pushed us to become 'Al Engineers', build internal tools to tame the chaos of non-deterministic systems, and rethink our product process for Al systems which are much harder to evaluate. We've built resilience, learned to navigate the uncertainty and stay motivated through tough, ambitious R&D.

These are the people and stories behind AI at incident.io.



This could be you!

